

ELEVATOR TO THE NETHERWORLD

The Inner Kingdom Sourcebook



FENG SHUI

Inner World Roleplaying

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**ATLAS
GAMES**

Table of Contents

1. Introduction

Going Down? 4

2. The Four Monarchs

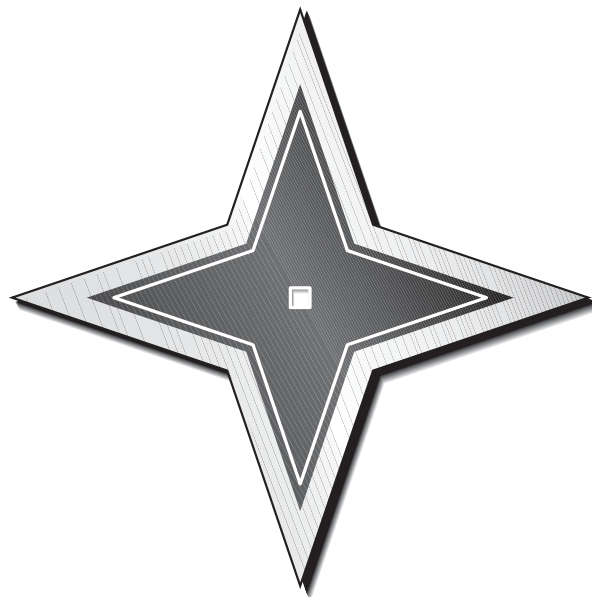
Blue Blood in the Inner Kingdom 8

3. Secret Battlefields

Where it All Goes Down 40

4. The Rest of the Netherworld

Rabble and Otherwise 89



Introduction

GOING DOWN?

I see by your blue jeans that you're from the 20th century. Or at least, this year's version of it. You don't need to tell me why you're here, either. You want information about the Netherworld. No one comes to see me on a social call. Frankly, I'm grateful. I've seen a lot of people come and go, I've seen a lot of critical shifts and alternate realities, weird pasts and weirder futures. Only constant, from what I can tell, is that most people are either stupid or selfish, or more often both.

Luckily, I'm not stupid. Unfortunately for you, I am selfish. What can you do for me, hm? I know you're not one of those bozos from the Hub: They bought everything I'm willing to share long ago.

No, I don't want your freakin' money. I've got millions of dollars from a dozen lost junctures. I keep it by the toilet, except the bills from that one where Sri Lanka took over the planet. That stuff's rougher than sandpaper.

Look, you want my map of the Netherworld? Okay, I want a new freezer, a generator and sixty gallons of gas, half a cow's worth of meat—and it better be Grade-A, buddy—and one of those newfangled crystal holo systems from 2056. You can't get the crystal holo? Shit. Okay, okay . . . what about the guy who wrote that book about the telekinetic prom queen? He still writing in your timeline? I think his name's Dave Barry. Get me all of his books, and ten cartons of Marlboro reds, and a bottle of that cinnamon liquor with the gold leaf floating in it. No, two bottles. We'll call it even.

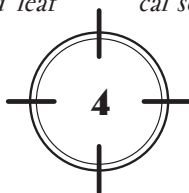
GEOGRAPHY

There are four basic levels to the Netherworld. Now, when I say "level" I don't mean like the floors in a building, where the first floor is under the second. You can walk through a perfectly level corridor from the "second level" to the "fourth level." You can go down a staircase from the "first level" to the "third level," then take another staircase down and wind up on the "first" again. It ain't normal space. That said, the majority of corridors from the first level go up, and the majority of the corridors from the fourth go down. There are always exceptions, but if you get the vague idea of the relationship, it's right more often than not.

Interestingly, the different levels also seem to relate to the Outerworld, not just to each other. The first level seems to house more doors into the ancient past, and the third level seems more connected to 2056. Again, you can find gates to anywhere on any level, but most of the 69 gates are on the lowest level. They don't go in order though: You have to go up to get from 2056 to 1850. Go figure.

The first level seems to give some credence to the notion that Hell is downward. Not only are there far more up corridors out of the first level, it's also the home to Guiyu Zui—heard of it? No? I guess that means you're one of the nicer fools. Guiyu Zui is the mouth of Hell, and I don't mean that in any kind of metaphorical sense.

The first level is also where you can find the Sunless Sea, if you have some ambitions to go



Index

- 2-Way Ray 100-101
AARF *see Arcanowave Advanced Research Facility*
Abomination Storage Wing 48
Ahexotl 102-104
Akani Hideo 17-18
Ambrosia, Mr. *see Escher Hotel*
Arcanowave Advanced Research Facility (AARF) 46-48
Architects of the Flesh, The *see Biomass Reprocessing Center; see also Jammers*
Autonomous Self-Replicating Bioplastic Combat Unit *see Blood Jelly*
Bared Blade, The 95
Baron, The 33-34
battlefields of the Netherworld 44
Bazaar, The 63-65
Benjamin, Rabbi-Captain 97
Benji Factory *see Close Combat Demoralization Unit Production Center*
Big Babies, The 123-125
Big Brother Room 68
Biomass Reprocessing Center 44, 45-52
Abomination Storage Wing 48
Arcanowave Advanced Research Facility (AARF) 46-48
Close Combat Demoralization Unit Production Center (CCDU, Benji Factory) 48-49
Cyborg Development Area 45
defenses 45-46
Hazardous Experiments Laboratory (HEL) 48-49
High-Risk Laboratories 48-49
map 10
personnel 49-52
Reception Zone 46
RecFac 45
TacOps 49
Transtemporal Communications Building 45
Blood Fields, The 117-118
map 11
Blood Jelly (Autonomous Self-Replicating Bioplastic Combat Unit) 52
Blue Pledged Soldiers 53-54
Bonehead, Ordinary 63
Boneyards, The 62-63
Bound, The 83
Broadcast Link, The IKTV 106-107
Broken Wheel Brigade 57-58
Brotherhood of Hebrew Champions 95-98
Buro, The *see Biomass Reprocessing Center; see also Jammers*
Buster 92
Butterfly Knights 31
Carville, Colonel *see Crosstime Circus*
Cathedral, The 29
CCDU *see Close Combat Demoralization Unit Production Center*
CDCA Arcanowave Researcher 50
CDCA Project Leader 50
Centares, Lucius 32
Chamber of Infernal Restoration, The 80
Chamberlain 41
Chiu Fa 26
chizu 86-87
Chorus of Tongues 83-84
Clacker Gun 89
clergy 31-32
Clinic, The 69
Clock House, The 119-120
Close Combat Demoralization Unit Production Center (CCDU, Benji Factory) 48-49
Command 60
Crane, The 70-71
Crosstime Circus 65-66
Cultists of the Tentacle 123
Darkness Pagoda, The 34-43
denizens 40-43
dungeons 39
entrance 36
guest quarters 37
map 9
processional 36-37
Sacrificial Pyramid 37
sewers 37
Shrines of Initiation 38-39
Skin and Darkness Forges 39
throne room 37-38
Darkness Priestesses 40
Darkness Warriors 40
David, Brother 98
Dragons' Lair 67-69
armory 69
Big Brother Room 68
Clinic, The 69
common room 68-69
living quarters 69
training room 68
workroom 68
Dragons, The *see Dragons' Lair*
Dupress, Rebecca 53
Eaters of the Lotus, The *see Guiyu Zui*
Escher Hotel, The 109-111
history 110-111
map 11
proprietors 111
Face Crabs 6
Family Tortoise 54-55
Field of Tentacles, The 122-123
Cultists 123
map 8
Reverend Petey Whitefence 123
Fire Assassins 23-24
Fire Constructs 24
Fire Pagoda, The 19-26
armories 21-22
denizens 23-26
dungeons 22
entrance 21
map 9
throne room 21
training halls 21
meditation chambers 21
sewers 22
Fire Warriors 23
Fire Zealots 24
Fong, Johnny 64
Fong, Raymond *see Pinballhalla*
Forest of Fallen Banners, The 120-122
bio-wave transplants 121
Ghost Tea 121
leaves 121
inhabitants 121-122
map 10
smoking leaves 121
summoning with wood 121
trees 120-121
Twin Sorrow Arrows 120
Four Monarchs, The 4-43; *see also Ice Pagoda, Fire Pagoda, Thunder Pagoda, or Darkness Pagoda*
Freak *see Jammers*
Friedkin, Dr. Alice 90-91
Fung, General 42
Gateway to the Underworld 80-81
Geek *see Jammers*
Genocide Lounge, The 107-108
construction 108
Georgi 107-108
history 107
location 108
map 10
geography of the Netherworld 4-6
Geomancy 59
Georgi Kotov 107-108; *see also Genocide Lounge*
Ghent, Richard of 25
Ghost Tea 121
Gold Pledged Soldiers 53-54
Grottoes of Serenity, The 74-76
Grotto of Sun Chen 76
Grotto of the Goddess of Mercy 76
Grotto of the Three Masters 75-76
Guiding Hand, The *see Temple of Boundless Meditation*
Guiyu Zui 76-84
Chamber of Infernal Restoration 80



- Gateway to the Underworld 80-81
 map 8
 minions 81-84
 operations 77-78
 organization 76-77
 torture chambers 79-80
 Testing Ground 80
 Twisted Gardens 80
- GunRot 87
 Hal 2000 101
 Hand Archers, Unnamed 73
 Hand *see Guiding Hand*
 Havernen, Professor 89-90
 Hawker, Typical 64
 High-Risk Laboratories *see also HEL, CCDU, or Abomination Storage Wing*
 Hsien, One-Eye 63
 Huan Ken *see Thunder Pagoda*
 Hub, The 53-61
 Broken Wheel Brigade 57-58
 cloning tanks 58-59
 Command 60
 Geomancy 59
 Logistics 59
 map 11
 military 56-58
 personnel 53-55
 Research 58
 Security 59
 Ice Commandos 16
 Ice Falcons 16
 Ice Pagoda 12-19
 armories 13-14
 barracks 15
 control center 13
 denizens 16-19
 dungeons 16
 entrance 14
 map 9
 sewers 15
 stables 15-16
 Strait of Ice 13
 throne room 13
 Ice Tigers 17
 IKTV 105-107
 Broadcast Link 106-107
 layout 105-106
 personnel 106
 schedule 106
 Imps 81-82
 Intestines, Yang Luo's 113
 Jammers, The 85-86; *see also Silent Jungle*
 jiangshi 48
 Johnny Java 104-105
 Junkyard, The 61-69
 Bazaar 63-65
 Boneyards 62-63
 Crosstime Circus 65-66
 Dragons' Lair 67-69
 denizens 63, 64-65, 66
 map 9
 Monastery 65
 Temple of the Weeping Maiden 67
 Kiroshi, Dr. Kenwon 90
 Kotov, Georgi 107-108; *see also Genocide Lounge*
 Kraken B Modular Sub 113
 Li Ting *see Fire Pagoda*
 Lodge Minibus 113
 Lodge, The *see Hub, The*
 Logistics 59
 Long, Ani 50
 Lost Souls 82
 Lotus *see Eaters of the Lotus*
 Lui Man Wai 69-70
 Lys *see Xanadu*
 maps of the Netherworld 8-11
 Matthews, Professor Ally 50-51
 meditation chambers 21
 Michael, Brother 98
 Milk of Paradise 115
 Ming I *see Darkness Pagoda*
 Monarchs, The Four 4-43; *see also Ice Pagoda, Fire Pagoda, Thunder Pagoda, or Darkness Pagoda*
 Monastery, The 65
 MonkeyHouse, The 87-88
 Mother *see Clock House*
 Mouth of the Fire Righteous 25-26
 Mr. Pop 90
 New Jerusalem 20
 Nik Nemesis 99-100
 Nu Wei-Feng 41-42
 Ogres 81
 Paalanen, Colonel Risto 18
 Pack Fiends 84
 Pagodas *see Ice Pagoda, Fire Pagoda, Thunder Pagoda, or Darkness Pagoda*
 Paine, Reverend Zebediah 84
 Pannic and the Wild Boys 91-92
 Path of the Storm Turtle 54-55
 physics of the Netherworld 6
 Pinballhalla 115-117
 Pinball Hall 116-117
 Raymond Fong 117
 Viking Bouncers 117
 Pledged Soldiers, Blue and Gold 53-54
 Polar Bears 17
 politics of the Netherworld 7
 Pui Ti *see Ice Pagoda*
 Rat, The 70, 71-72
 Research 58
 Richard of Ghent 25
 River Alph, The map 8
 S.S. Coleridge Torpedo Boat 113
 Sacrificial Pyramid, The 37
 Security 59
 Sergilov, Ivana 18-19
 Sheng Ming-tun 55
 Shih, Lord 42-43
 Shrines of Initiation, The 38-39
 Silent Jungle, The 86-92
 chizu 86-87
 GunRot 87
 map 10
 MonkeyHouse 87-88
 personalities 89-92
 Simeon, Brother 98
 Skin and Darkness Bats 40-41
 Skin and Darkness Forges 39
 Skin and Darkness Ravagers 41
 Skin and Darkness Zealots 41
 sociology of the Netherworld 7
 Sonic Reducer 101
 Southwell, Professor D. Louis 50-51
 Spider Monkeys 91
 Stone Griffins 28
 Strait of Ice, The 13
 Strangled Scream, The 83
 Sunless Sea, The 112-114
 map 8
 Synagogue Guards 98
 TacOps 49
 TacOps Administrator 49-50
 TacOps Sergeant 49-50
 TacOps Trooper 49-50
 Tangie, Corporal 57
 Temple of Boundless Meditation, The 69-76
 denizens 69-72
 Grottoes of Serenity 74-76
 grounds 73-74
 map 11
 Temple of the Weeping Maiden, The 67
 Testing Ground 80
 Thunder Champions 32
 Thunder Knights 31
 Thunder Pagoda, The 27-34
 armory 29-30
 Cathedral 29
 denizens 28, 31-34
 dungeons 30
 entrance 28
 great hall 28
 map 9
 throne room 28-29
 trophy room 29-30
 Valley of the Storms 27-28
 Tiger, The 70, 72
 Tortoise, Family 54-55
 Transformed Animals 54-55
 Transtemporal Connective Passage Network 44
 Twin Sorrow Arrows 120
 Twisted Gardens, The 80
 Two Face 98-102
 underwater fighting 114
 Unexpected Deliverance Society 93-95
 Valentine, Mr. *see Escher Hotel*
 Valley of the Storms, The 27-28
 Viking Bouncers 116, 117
 White, Thurston *see Blood Fields*
 Whitefence, Reverend Petey 123
 Wild Boys, Pannic and the 91-92
 Winter Wolves 17
 Xanadu 114-115
 map 8
 Milk of Paradise 115
 Yussuf, 'Ali Ibn 24-25